

Syllabus

Descrizione corso

Titolo insegnamento	Project LAB - Corporate Innovation
Codice insegnamento	25576
Titolo aggiuntivo	
Settore Scientifico-	NN
Disciplinare	
Lingua	Inglese
Corso di Studio	Corso di laurea magistrale in Imprenditorialità e Innovazione
Altri Corsi di Studio (mutuati)	
Docenti	prof. Alessandro Narduzzo,
	Alessandro.Narduzzo@unibz.it
	https://www.unibz.it/en/faculties/economics-
	management/academic-staff/person/5125
Assistente	
Semestre	Secondo semestre
Anno/i di corso	2
CFU	6
Ore didattica frontale	36
Ore di laboratorio	6
Ore di studio individuale	-
Ore di ricevimento previste	18
Sintesi contenuti	The Corporate Innovation Lab (CIL) aims to boost early-stage (or dormant) innovation projects proposed by a business partner by adopting an entrepreneurial logic. Through this Lab, the innovation projects proposed by business partners are significantly pushed forward to a stage that allows the company to evaluate them regarding business opportunities. This path of acceleration involves the following steps: Problem
	validation, Observation and analysis of users' needs, Exploration of multiple value propositions, Prototyping, Solution validation,



	Competition and Market Analysis, Business Modelling, Financial analysis, and Pitching the solution to the business partner.
Argomenti dell'insegnamento	Design and management of innovation projects in organizational context, covering a range of the following topics: • Problem understanding and validation • Opportunity validation • Value propositions generation • Prototyping • Business Modelling • Financial analysis • Pitching innovation projects
Parole chiave	Project-based learning, Open innovation, Experiential learning, Problem validation, Solution validation. Prototyping.
Prerequisiti	
Insegnamenti propedeutici	
Modalità di insegnamento	This project-based course consists of a mix of lectures, students presentations on deliverables, output revisions at various milestones. Parallel to the project's development, specific sessions are dedicated to reflecting on the process from a problem-solving perspective.
Obbligo di frequenza	75% mandatory presence
Obiettivi formativi specifici e risultati di apprendimento attesi	
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Modalità di esame	The assessment is based on three major components: 1. Project work (written): written group project reports defined at the beginning of the course 2. Oral presentations of the project work, at various steps 3. Final individual reflection paper. The final evaluation is formed on the following elements: 50% based on individual evaluations:
	20% active contribution to project development
	30% final individual reflection paper



	50% based on group evaluations:
	Reports and presentations due for the course milestones
	The presence and participation at the lectures are obligatory; there
	is no assessment for non-attending students.
	Project work and classroom contributions are valid for 1 academic year and cannot be carried over beyond that timeframe.
Criteri di valutazione	Active contribution to the project development and deliverables
Citati di valdazione	(i.e., written reports and oral presentations) related to project
	milestones, activities, and final individual reflection paper.
	Criteria for active contribution:
	task completion within the deadlines
	progress in integrating new content
	ability to evaluate the state of the project
	Criteria for written reports:
	clarity of expression
	logic and coherence (in terms of structure and arguments)
	integration of the various topics
	establish logical relationships between sub-topics
	Criteria for the reflection paper:
	relevance and precise formulation of the selected experience
	logical and coherent articulation of the argumentations
	relevance and completeness of the selected theory
	relevance and coherence of the learned lessons
	Criteria for oral presentation:
	clarity of expression
	logic and coherence (in terms of structure and arguments)
	conveying key messages in a reduced format
	mastery of key concepts
	attention-getting
Bibliografia obbligatoria	Banfield, R., Lombardo, C. T., & Wax, T. (2015). <i>Design sprint: A practical guidebook for building great digital products</i> . O'Reilly Media.

Obiettivi di Sviluppo Sostenibile (SDGs)	Partnership per gli obiettivi, Innovazione e infrastrutture
Altre informazioni	
Bibliografia facoltativa	
	 Bland, D. J., & Osterwalder, A. (2019). Testing business ideas: A field guide for rapid experimentation. John Wiley & Sons. Knapp, J., Zeratsky, J., & Kowitz, B. (2016). Sprint: How to solve big problems and test new ideas in just five days. Simon & Schuster. Olsen, D. (2015). The lean product playbook: How to innovate with minimum viable products and rapid customer feedback. Wiley. Osterwalder, A., Pigneur, Y., Bernarda, G., & Smith, A. (2014). Value proposition design: How to create products & services customers want. Wiley. Patton, J. (2014). User story mapping: Discover the whole story, build the right product. O'Reilly Media. Thomke, S. H. (2020). Experimentation works: The surprising power of business experiments. Harvard Business Review Press.
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