

Syllabus

Descrizione corso

Titolo insegnamento	Fondamenti di Informatica e Programmazione dei Microcontrollori
Codice insegnamento	42174
Titolo aggiuntivo	
Settore Scientifico-Disciplinare	IINF-04/A
Lingua	Inglese
Corso di Studio	Corso di laurea in Ingegneria Industriale Meccanica
Altri Corsi di Studio (mutuati)	
Docenti	dr. Santos Miguel Orozco Soto, SantosMiguel.OrozcoSoto@unibz.it https://www.unibz.it/en/faculties/engineering/academic-staff/person/50657
Assistente	
Semestre	Primo semestre
Anno/i di corso	1
CFU	6
Ore didattica frontale	36
Ore di laboratorio	36
Ore di studio individuale	78
Ore di ricevimento previste	18
Sintesi contenuti	<ul style="list-style-type: none"> - Basics of programming in the C/C++ language - Introductory analog and digital electronics - Introductory motor control and sensor reading - Introduction to computer architecture
Argomenti dell'insegnamento	The course will introduce basic concepts in information and computer science (hardware and software), particularly those topics of fundamental importance to Engineering and confirm the theoretical learnings in lab projects.
Parole chiave	Electronics, programming, microcontroller

Prerequisiti	
Insegnamenti propedeutici	
Modalità di insegnamento	Frontal lectures and lab exercises.
Obbligo di frequenza	Attendance at assigned laboratory sections is required; lecture attendance is very strongly recommended.
Obiettivi formativi specifici e risultati di apprendimento attesi	<p>Intended Learning Outcomes (ILO)</p> <p>Knowledge and understanding</p> <p>Through the application of the principles of Information Science and Microcontroller Programming, students should be able:</p> <ol style="list-style-type: none"> 1. To know basic software design procedures. 2. To know how to develop simple microcontroller programs. 3. To understand how to interface a microcontroller with simple sensors and actuators. 4. To understand the principles of simple electromechanical systems. <p>Applying knowledge and understanding</p> <ol style="list-style-type: none"> 5. To apply software design principles, programming, and hardware interfacing in theoretical examples and hands-on laboratory exercises that complement the lectures and sustain arguments. <p>Making judgments</p> <ol style="list-style-type: none"> 6. To make autonomous judgments on the choice of the right tools such as data types, programming approaches, or electrical components. The labs will also require students to gather and interpret relevant data. <p>Communication skills</p> <ol style="list-style-type: none"> 7. To correctly and properly present information, ideas, problems, and solutions during the labs. <p>Learning skills</p> <ol style="list-style-type: none"> 8. To acquire extended skills in Information Science and Microcontroller Programming and be able to use this new knowledge as a solid foundation for further study in more advanced courses in Engineering.
Obiettivi formativi specifici e risultati di apprendimento attesi (ulteriori info.)	
Modalità di esame	Examination of the course is conducted via a written exam and lab. The written exam consists of two parts: i) a part with short

	<p>questions to assess the knowledge and understanding of the theoretical fundamentals of the course topics. ii) a part with exercises on Datatypes and Operations, exercises on the dimensioning of electrical circuits, as well as exercises on code writing.</p> <p>The single experiments of the lab will be examined by i) the correct functionality of the student's own implementation as described in the relative task description ii) the ability of the single students in the lab groups to explain the selected approaches iii) the level of observation of physical processes iv) the overall implementation, documentation, and appearance of the electrical circuit and software code of the selected approach.</p> <p>Formative assessment: Labs: 40%; ILOs assessed: 1-7; Summative assessment: Written exam: 60% (4 hours); ILOS assessed: 1-4,6,8;</p>
Criteri di valutazione	<p>Written Final Exam: Completeness and correctness of answers.</p> <p>Labs: Completeness and correctness of the student's own implementation, the ability of students to explain the selected approaches, the level of observation of physical processes, and the overall implementation, documentation, as well as appearance of the electrical circuit and software code of the selected approach.</p> <p>Students are required to receive an overall grade of greater than 60/100 points in order to pass the course.</p>
Bibliografia obbligatoria	<p>Smith, A. G. Introduction to Arduino: A piece of cake, CreateSpace Independent Publishing Platform, 2011. ISBN: 978-1463698348</p> <p>Hard copies available in library reserves, or can be downloaded here – http://www.introtoarduino.com/downloads/IntroArduinoBook.pdf</p> <p>Subject Librarian: David Gebhardi, David.Gebhardi@unibz.it and Ilaria Miceli, Ilaria.Miceli@unibz.it</p>
Bibliografia facoltativa	<p>Blum, J. Exploring Arduino: Tools and Techniques for Engineering Wizardry, John Wiley & Sons, 2013. ISBN: 978-1-118-54936-0</p>

Altre informazioni	<p>Software used: Arduino IDE freely available at: https://www.arduino.cc/en/software</p> <p>It needs to be installed on the student's personal laptop. The Ubuntu operating system is recommended, but MacOS or Windows are also acceptable.</p>
Obiettivi di Sviluppo Sostenibile (SDGs)	Istruzione di qualità