

Syllabus

Descrizione corso

Titolo insegnamento	Service and Policy Design
Codice insegnamento	96126
Titolo aggiuntivo	
Settore Scientifico-Disciplinare	CEAR-08/D
Lingua	Inglese
Corso di Studio	Corso di laurea magistrale in Design eco-sociale
Altri Corsi di Studio (mutuati)	
Docenti	
Assistente	
Semestre	Secondo semestre
Anno/i di corso	1st and 2nd year
CFU	6
Ore didattica frontale	60
Ore di laboratorio	0
Ore di studio individuale	0
Ore di ricevimento previste	18
Sintesi contenuti	<p>Based on their interests and focus, students select courses in areas Observe, Analyse & Apply and of Make & Intervene, to which the course in Service and Policy Design belongs.</p> <p>Service and Policy Design course offers a critical and creative approach to the design and development of services and policies aimed at fostering social-ecological transformation, inclusion and care. A particular focus is on the interplay between grassroots initiatives (commoning) and the public sector (institutioning).</p> <p>Students will learn to analyze services and policies through the lens of eco-social design. The course combines theory, strategy and practice, for developing service-oriented solutions.</p> <p>A wide spectrum of concepts and issues will be covered, for example: Policy design and governance for social-ecological</p>

	transformation, multi-level governance and subsidiarity, common-public partnerships, democratisation and participation, system thinking and theory of change, transformative resilience.
Argomenti dell'insegnamento	to be announced
Parole chiave	to be announced
Prerequisiti	
Insegnamenti propedeutici	
Modalità di insegnamento	to be announced
Obbligo di frequenza	highly recommended
Obiettivi formativi specifici e risultati di apprendimento attesi	<p>Knowledge and understanding Students of the Master in Eco-social Design will have developed their own individual project practice and will be able to:</p> <ul style="list-style-type: none"> - develop creative solutions and processes - making complex problems tangible through design, visualization and storytelling - developing prototypes or delegating their development <p>Applying knowledge and understanding Students will be able to make tangible ideas, reports and projects, such as sketches, visualisations, mock-ups, models, prototypes, interventions and prototype events.</p> <p>Making judgements Students will be able to:</p> <ul style="list-style-type: none"> - take responsibility for the development and management of projects and activities - compare and evaluate concepts, practices and projects in their various contexts - judging independently and critically requirements, needs and potential of an environment, and of a group or community, as well as the contribution of a project to local and regional economic cycles and to increasing solidarity relations <p>Communication skills Students will be able to:</p> <ul style="list-style-type: none"> - communicate convincingly in different ways and with different audiences

	<ul style="list-style-type: none">- present projects convincingly <p>Learning skills Students will be able to work independently to learn according to different situations and in a personal way through the development of prototypes, models, mock-ups and the feedback they provide.</p>
Obiettivi formativi specifici e risultati di apprendimento attesi (ulteriori info.)	
Modalità di esame	to be announced
Criteri di valutazione	to be announced
Bibliografia obbligatoria	to be announced
Bibliografia facoltativa	
Altre informazioni	
Obiettivi di Sviluppo Sostenibile (SDGs)	