

Syllabus

Course Description

Course Title	Drawing and storytelling
Course Code	97168
Course Title Additional	Drawing and Storytelling
Scientific-Disciplinary Sector	CEAR-10/A
Language	German
Degree Course	Bachelor in Design and Art - Major in Art
Other Degree Courses (Loaned)	
Lecturers	Dott. Peter Senoner, PSenoner@unibz.it https://www.unibz.it/en/faculties/design-art/academic-staff/person/38344
Teaching Assistant	
Semester	First semester
Course Year/s	2nd and 3rd
CP	6
Teaching Hours	60
Lab Hours	0
Individual Study Hours	90
Planned Office Hours	18
Contents Summary	The course provides students with tools for an advanced understanding and development of skills in the field of representation. Specific focus is on the narrative character of image composition.
Course Topics	This course focusses on drawing as an essential technique to conceptualize, communicate and express an artistic idea. It builds on a previous one-year-course where students were introduced to the basics of drawing: idea, proportion, composition, perspective. This course provides students with techniques to develop their drawing skills and to reach a deeper understanding of the act of

	<p>drawing. It aims to sharpen observational skills and strengthen individual artistic vocabularies.</p> <p>One of the key features of this module is the focus on narrative connections: Through the use of a variety of drawing techniques, students will be encouraged to visualize single observations within a larger context.</p> <p>The course is open to students of all academic years. Didactic materials take into account the trilingual context of the faculty.</p>
Keywords	Drawing, Storytelling, Line, Interaction, Observe
Recommended Prerequisites	none
Propaedeutic Courses	To have passed "Artistic Drawing 2D".
Teaching Format	Teaching format will be a very open and one to one discussion of the individual projects. Demonstrations, slide lectures at the beginning of each class, group and individual critiques by the end of every class. Required class assignments will be started in class and may be completed outside-of-class. Additional out-of-class assignments, research and homework, should be turned in for grading. Students are expected to keep a sketchbook for drafting and daily drawings, speed sketching. It need be turned in periodically during the class for evaluation.
Mandatory Attendance	Not compulsory but recommended
Specific Educational Objectives and Learning Outcomes	<p>Knowledge and understanding</p> <ul style="list-style-type: none"> - have acquired the basic knowledge necessary to realise a project in the field of Drawing and Storytelling; - have acquired the basic knowledge necessary for further Master's studies in all components of project culture as well as in technical subjects, with a particular attention to the field of Drawing and Storytelling. <p>Applying knowledge and understanding</p> <ul style="list-style-type: none"> - use the basic knowledge acquired in the technical fields to realise a mature project; - make use of the skills acquired during the course of study in the event of continuing studies in a Master's degree programme and to develop them further.

	<p>Transversal competence and soft skills</p> <p>Making judgements</p> <ul style="list-style-type: none"> - Be able to make independent judgements for the purpose of developing their own design skills and in relation to all those decisions that are necessary to bring a project of Drawing and Storytelling to completion. <p>Communication skills</p> <ul style="list-style-type: none"> - present an independently realised project in the field of Drawing and Storytelling in the form of an installation, orally as well as in writing in a professional manner. <p>Learning skills</p> <ul style="list-style-type: none"> - have learned a work methodology at a professional level - in the sense of being able to identify, develop and realise solutions to complex problems by applying the acquired knowledge in the different fields, with a particular attention to the field of Drawing and Storytelling - in order to start a professional activity and/or continue their studies with a master's degree programme; - have developed a creative attitude and learned how to enhance it and develop it according to their own inclinations; - have acquired basic knowledge in the field of Drawing and Storytelling as well as a study methodology suitable for continuing studies with a Master's degree programme.
Specific Educational Objectives and Learning Outcomes (additional info.)	
Assessment	<p>The exam consists of the oral presentation and discussion of the complete semester project. All works, drawings, sketches, documentation and research materials will be discussed and equally evaluated. Attendance at the course is a necessary for the attending exams.</p> <p>N.B. ALL THE STUDENTS ATTENDING THE EXAM AS "OPT" OR AS NON-ATTENDING STUDENTS MUST AGREE UPON THE CONTENTS WITH THE TEACHER.</p>
Evaluation Criteria	<p>Evaluation criteria include the individual approach and development of a distinctive visual language.</p>

	<p>Clarity in the articulation of an independent artistic idea. Clarity of the storyboards. Usage of the medium of drawing as an essential tool. Conceptual and artistic precision. Focussed working practice. Mastering of various analogue and digital drawing techniques. Openness for further developments during the production process. Presentation of project-related research.</p>
Required Readings	<p>Zeichnen zur Zeit, Kunstforum International Bd 196, Hrsgb. Reinhard Ermen</p> <p>Eadweard Muybridge, The Human and Animal Locomotion Photographs, Taschen Publishers</p>
Supplementary Readings	Supplementary readings will be listed during the lectures.
Further Information	Further information will be given during the lectures.
Sustainable Development Goals (SDGs)	Gender equality, Quality education