

Syllabus

Course Description

Course Title	Artistic Production
Course Code	97129
Course Title Additional	Artistic Production: is an interdisciplinary studio designed to foster imaginative, critical, and place-based research across the fields of art, technology, ecology, and science.
Scientific-Disciplinary Sector	CEAR-08/D
Language	English
Degree Course	Bachelor in Design and Art - Major in Art
Other Degree Courses (Loaned)	
Lecturers	Prof. Shona Kitchen, Shona.Kitchen@unibz.it https://www.unibz.it/en/faculties/design-art/academic-staff/person/47294
Teaching Assistant	
Semester	First semester
Course Year/s	2nd and 3rd
CP	6
Teaching Hours	60
Lab Hours	0
Individual Study Hours	90
Planned Office Hours	18
Contents Summary	With this course, cross-cultural aspects of artistic production are conveyed to students.
Course Topics	Artistic Production: G.A.T.E.S. is an interdisciplinary studio-lab designed to foster imaginative, critical, and place-based research across the fields of art, technology, ecology, and science. Positioned at the intersection of poetic inquiry and speculative practice, the course invites students to explore the idea of landscape—both real and imagined—as a rich site for artistic and

	intellectual engagement. By creatively blending disciplines in nonconformist and reflective ways, students become active observers of the natural, built, and virtual environments that shape our lives. This course encourages a dynamic interplay between art, science, culture, and ecology, cultivating a space where innovation, curiosity, and critical reflection converge. Throughout the semester, students will: • Develop self-directed artistic research + production rooted in specific places, communities, or phenomena • Engage in real-world exploration, fieldwork, and direct observation • Experiment with analog and digital methods of documentation, prototyping, and creation • Explore various research approaches—from material and symbolic inquiry to social and site-specific engagement • Build an evolving body of work that may include quasi-scientific experiments, speculative design, and conceptual installations. A key objective is to ensure that research drives the choice of tools, not the other way around. Students will be introduced to a diverse range of media and techniques, but will be encouraged to critically select what best serves their inquiry and artistic vision. Ultimately, G.A.T.E.S. supports students in developing their own methodologies—emergent, rigorous, and deeply personal—that respond to the urgent and complex ecologies of our time.
Keywords	Mapping Relevant Artistic Disciplines – Identifying artistic fields that align or intersect with your own creative practice. Structuring Your Research Path – Planning and managing your personal research journey, including consistent documentation methods. Material and Experimental Exploration – Experimentation with processes, forms, and possibilities. Investigating Tools, Media, and Materials, Presenting and Executing Work. – Selecting mediums and technologies best suited for your inquiry.
Recommended Prerequisites	To have passed the “Artistic practices” course.
Propaedeutic Courses	To have passed the “Artistic practices” course.

Teaching Format	The first quarter of the course will consist of readings, discussions and exploratory assignments. Building on the foundation laid in Artistic Practices, students will continue developing the research and proposals initiated in that course. In the second phase, students will deepen their learning through the development of a final project, supported by faculty guidance and peer-led group discussions. Throughout the semester, students are expected to document their progress. This evolving archive will contribute to a final compendium or artist book, to be submitted at the end of the course. Students will also curate their own selection of readings and references—including essays, fiction, poetry, artworks, films, and scientific articles—as part of their individual research. This process will help situate their artistic practice within broader conceptual, theoretical, technical, and formal frameworks.
Mandatory Attendance	Not compulsory but recommended
Specific Educational Objectives and Learning Outcomes	Knowledge and understanding - have acquired the basic knowledge necessary to realise a project in the field of Artistic production; - have acquired the basic knowledge necessary for further Master's studies in all components of project culture as well as in technical subjects, with a particular attention to the field of Artistic production. Applying knowledge and understanding - use the basic knowledge acquired in the technical fields to realise a mature project; - make use of the skills acquired during the course of study in the event of continuing studies in a Master's degree programme and to develop them further. Transversal competence and soft skills Making judgements - Be able to make independent judgements for the purpose of developing their own design skills and in relation to all those decisions that are necessary to bring a project of Artistic production to completion.

	Communication skills - present an independently realised project in the field of Artistic production in the form of an installation, orally as well as in writing in a professional manner. Learning skills - have learned a work methodology at a professional level - in the sense of being able to identify, develop and realise solutions to complex problems by applying the acquired knowledge in the different fields, with a particular attention to the field of Artistic production - in order to start a professional activity and/or continue their studies with a master's degree programme; - have developed a creative attitude and learned how to enhance it and develop it according to their own inclinations; - have acquired basic knowledge in the field of Artistic production as well as a study methodology suitable for continuing studies with a Master's degree programme.
Specific Educational Objectives and Learning Outcomes (additional info.)	Knowledge and understanding - have acquired the basic knowledge necessary to realise a project in the field of Artistic production; - have acquired the basic knowledge necessary for further Master's studies in all components of project culture as well as in technical subjects, with a particular attention to the field of Artistic production. Applying knowledge and understanding - use the basic knowledge acquired in the technical fields to realise a mature project; - make use of the skills acquired during the course of study in the event of continuing studies in a Master's degree programme and to develop them further. Transversal competence and soft skills Making judgements - Be able to make independent judgements for the purpose of developing their own design skills and in relation to all those decisions that are necessary to bring a project of Artistic production to completion. Communication skills - present an independently realised project in the field of Artistic production in the form of an installation, orally as well as in writing in a professional manner.

	Learning skills - have learned a work methodology at a professional level - in the sense of being able to identify, develop and realise solutions to complex problems by applying the acquired knowledge in the different fields, with a particular attention to the field of Artistic production - in order to start a professional activity and/or continue their studies with a master's degree programme; - have developed a creative attitude and learned how to enhance it and develop it according to their own inclinations; - have acquired basic knowledge in the field of Artistic production as well as a study methodology suitable for continuing studies with a Master's degree programme. The overarching goal for this class is to give students the ability to develop nuanced research well-suited to their unique artistic practice. Through the materials in this class, students will gain an understanding of various environments in which their work can create the desired experience for viewers and audience members, as well as how their work is situated within larger contexts and impacts the meaning of the work. Gain a comprehensive understanding of Art, Technology, and Emergent practices. Within the context of artistic research, have an understanding of how to develop modes of connection and discussion between collaborators, both inside and outside of academia. An understanding of material, affect, and physical/digital environments. Learn to accept failure and build on it. Develop a bespoke process of investigation relevant to interests and needs. Navigate a space where there are no rules or formulas; learn to create structure, goals, and deadlines to best support an open experimental practice. How to transition from concept to artwork. Learn to present work professionally in exhibition, publication, and related contexts; articulate and communicate ongoing artistic practice, studio process, and research; and contribute meaningfully to discussions about classmates'/colleagues' research and work.
Assessment	By the date of the exam, each student is required to upload comprehensive documentation of their work to the faculty Microsite: http://portfolio.dsgn.unibz.it/wp-admin This documentation is a mandatory component of the final exam

	and must include: • Visual Documentation of your process and outcomes • A Project Abstract summarizing your concept, research focus, and approach • A complete Research Compendium / Artist Book, which brings together the development of your project Your compendium should incorporate materials from your semester explorations: • Photo documentation of experiments • Reference and inspiration material • Research notes and written reflections • Final project documentation in the form of an original artwork A detailed breakdown of the required components and submission guidelines will be provided on the first day of class. N.B. ALL THE STUDENTS ATTENDING THE EXAM AS "OPT" OR AS NON-ATTENDING STUDENTS MUST AGREE UPON THE CONTENTS WITH THE TEACHER.
Evaluation Criteria	Criteria for Evaluation and Criteria for Awarding Marks: Both process and resulting artwork will be evaluated together. Iteration and other strategies for asserting methodological rigor will be essential for student success. Students will be evaluated for their participation (through their work and their verbal engagement) in every studio session. Final grades are based on attendance and participation, engagement with course material, experimentation, contributions to discussions and critique, assignment completion, documentation, and a final project. 20% Participation and involvement in class activities and discussions 40% Conceptual development, experimentation, risk-taking, documentation and communication of week-to-week assignments. 40% Planning/scheduling, prototyping/sketching, making/execution, documentation, and the communication of project.
Required Readings	Required readings tbd. Readings to be completed by the end of the 4th week of class. Biography and reference materials will be shared during the course.

Supplementary Readings	Supplementary readings will be suggested during the course.
Further Information	
Sustainable Development Goals (SDGs)	Good health and well-being, Reduced inequalities, Gender equality, Quality education